## Your child and online gaming

## Join one of our webinars to find out everything you need to know

Online gaming has seen a massive increase in popularity with children over the COVID-19 pandemic, as a result of more time spent at home and restrictions on physical social contact. In 2020, around seven in ten children aged 5-15 played games online (source: Ofcom). Chances are, your child could be one of them.

Most experts agree that playing online games can have many beneficial effects to our children, developing key cognitive, motor and life skills and encouraging them to keep abreast of the latest technology. However, as with many things children do online, there can also be negatives.

Please join one of our free Gaming4Good webinars where you can hear from a panel of experts in family gaming, psychology, gaming risk and finance, about how to approach your child's gaming to help them get the most out of it and avoid the pitfalls. We'll also be welcoming your questions in a Q&A session at the end of the panel discussion.

There are three one-hour webinars, each tailored for parents of children of different age groups.

Date	Your child's age
Thursday June 17, 10am – 11am	2 – 12 years
Thursday June 24, 10am – 11am	12 – 15 years
Wednesday June 30, 10am – 11am	15 – 18 years

To register visit: www.getsafeonline.org/gaming4good-webinar-registration



For more information, please visit www.getsafeonline.org/gaming4good/webinars













## **Our panellists**



**Liz Stanton** MBE Senior Trainer & Family Protection Manager, Get Safe Online



Annette Whalley
Senior Consultant –
Education & Financial
Wellbeing, HSBC UK



Cath Knibbs
Online Harms,
Cybertrauma & Online
Safeguarding Specialist



Adrian Sladdin
Gaming and Gambling
Safeguarding Expert
& Trainer



**Andy Robertson**Family Gaming Expert,
Journalist & Author



**Mat Hasker**Global Website Director,
Get Safe Online